



NOTTINGHAM MALAYSIAN SOCIETY UNIVERSITY OF NOTTINGHAM



BATU SEREMBAN

1. Standard rules of 5 stones apply. The organiser will provide the 'stones', but players are encouraged to bring their own.
2. The game is open to all sexes in one open category.
3. Players will play in groups of three or four.
4. Identifying turn: players will place all stones on their palm, and simultaneously throw all in the air. Players will then have to catch the stones using the back of their hands, and the player with the highest number will proceed with the game first. In the event that two players catch the same amount of stones, only those players will repeat the same process.
5. Round 1: All 5 stones are tossed on the ground. Player has to pick one up and toss it in the air. While the stone is in the air, they must pick one of the four remaining stones and catch the one which was thrown up. The player continues to do this until he/she has grabbed each of the stones one at a time. Players are only given one attempt. If they fail, during their next turn, they must repeat the entire process.
6. Round 2: similar to round 1, except that two stones must be grabbed per stone tossed.
7. Round 3: similar to round 1, except that after the second toss, three stones must be grabbed.
8. Round 4: similar to round 1, except that all four stones must be grabbed.
9. Round 5: similar to round 4, with one additional step. With all stones in one hand, players must then throw one in the air, followed by placing the remaining four on the ground. Players must then catch the stone that was tossed.
10. Round 6: with two stones in one hand, one stone will be tossed in the air. With the stone still in the air, the stone in the hand must be exchanged with one of stones on the ground. This step is repeated until all stones have at one point been in the players' hand.
11. Round 7: with two stones in one hand, both will be tossed in the air. Players must then grab one of the ground, followed by the players catching both stones tossed with both hands, one in each. This step is repeated until all stones have at one point been in the players' hand.
12. Collecting points: After finishing each round, players must toss all the stones in the air and catch them on the back of his/her hand to collect points. If they fail to collect any stone, during their next turn, they must repeat this process.
13. The first player to finish the game first will be the winner.

