



NOTTINGHAM MALAYSIAN SOCIETY UNIVERSITY OF NOTTINGHAM



LIGHTNING SNOOKER

1. Basic rules of snooker apply.
2. Each player needs to proceed to his next shot 30 seconds after the cue ball has been previously hit by the opponent.
3. The same amount of time is also applied for a player to make his/her shot after a previous successful shot. If not the turn will be given to the opponent.
4. Each game will be played to a maximum of 20 minutes. The player with the highest points is the winner.
5. A black ball final will be played if the score is level.
6. Tournament system is an elimination/knock-out system.
7. The 3 finalist will play against each other once. The finalist with 2 wins or in the event of a tie, the finalist with the highest scoring total in the final will be the champion of the tournament.
8. Punctuality – Game officials have the option to disqualify a team if it is later than 5 minutes for their scheduled game
9. Referee- Each team has to provide a referee. This referee will be assigned to referee another match. Failure in providing a referee may result in disqualification.
10. Game officials' and referees' decisions are final.
11. There will be limited number of cue sticks, and as such, the organiser strongly recommends all players to bring their own cue sticks.

